

# Run the Cycle, Contain the Sparks

A one-page teaching rhythm for the shared turn order, command cards, upgrades and threat escalation.

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## One cycle, four crew questions

| PHASE   | ASK                               | DO NOT MISS                                                       |
|---------|-----------------------------------|-------------------------------------------------------------------|
| Intel   | What does this objective require? | Read its special rules and identify the dangerous spaces          |
| Command | Whose next turn unlocks the plan? | Each Decker gets three turns and the crew may interleave them     |
| SMC     | What will the opponent change?    | Resolve movement, attacks and the objective state in order        |
| Refresh | What must be ready next cycle?    | Reset the required pieces and inspect the remaining threat supply |

## Pay and upgrade without losing the table

- 1. **Name the action**  
Everyone should know what the payment is intended to do.
- 2. **Choose symbols or ability**  
A command card supplies one role for that use, not both.
- 3. **Keep one payment together**  
Symbols cannot be split between actions and excess payment is lost.
- 4. **Upgrade for the current objective**  
The advanced card enters your hand and one payment card is sacrificed, keeping the deck at fifteen.

## Spark containment callout

- ☐ **Count the next placement** — The third Spark on a space becomes a Guardian.
- ☐ **Inspect adjacent spaces** — A Spark entering a Guardian explodes and may start a chain.
- ☐ **Protect useful Programs** — White Sparks can capture the infrastructure the route depends on.
- ☐ **Watch the supply** — Running out of Sparks or Guardians can end the mission.
- ☐ **Add Duplicity later** — It requires the base game and is best after the crew reads the original network confidently.

**Sources.** Deep Print Games Deckers product page, Duplicity product page and English rulebook, checked September 7, 2026.  
**Accuracy.** Every figure on this sheet was read from the sources above on September 7, 2026. Prices and availability change; rules do not. Where this sheet and the rulebook disagree, the rulebook is right.  
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