

Disney Villainous: Which Box, and What Combines

Every box on one page — villain count, players, printed playtime, and the single box that cannot be played on its own.

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Every Disney Villainous box

Standalone means it is a complete game on its own. Everything here combines with other Disney sets.

BOX	VILLAINS	PLAYERS	TIME	STANDALONE?
Introduction to Evil	4	2–3	40–60 min	Yes — best first box
The Worst Takes It All	6	2–6	50 min	Yes — most variety
Wicked to the Core	3	2–3	40–60 min	Yes
Evil Comes Prepared	3	2–3	40–60 min	Yes
Perfectly Wretched	3	2–3	40–60 min	Yes
Bigger and Badder	3	2–3	40–60 min	Yes
Sugar & Spite	2	2	20 min	Yes — a duel
Treacherous Tides	2	2	20 min	Yes — a duel
Filled with Fright	1	2–4	20 min	NO — needs another set

Before you add to cart

The four mistakes that generate returns.

- ☐ **Filled with Fright is not a first box** — Ravensburger's own listing carries the line "Must Own Other Disney Villainous Games to Play." It contains one villain.
- ☐ **Disney mixes with Disney only** — Marvel Villainous and Star Wars Villainous are separate systems. Do not combine them with Disney characters.
- ☐ **Two-player boxes are duels, not starters** — Sugar & Spite and Treacherous Tides are complete but small — 20 minutes and two villains each.
- ☐ **More villains is not more difficulty** — Each villain has a private objective. A six-villain box gives variety across games, not a longer game.

Teaching a first game

The order that gets a table playing fastest.

- 1 Deal each player one Villain and their realm board**
Everyone reads their own win condition out loud before anything else. This is the whole game.
- 2 Explain the action row, not the cards**
Move your mover, then take the action on that space. Every card resolves through an action.
- 3 Name the Fate deck early**
Players need to know that opponents can interfere before they plan three turns ahead.
- 4 Play the first round face-up**
Nobody hides anything for one lap. It costs a little tension and saves twenty minutes of confusion.
- 5 Let the objective drive**
When a player is stuck, ask what their win condition needs next. It is almost always the answer.

Sources. Villain counts, player counts, printed playtimes and the ownership warning were read from Ravensburger's own box panels and product listings. Compiled and written by Puzzlewick — no rulebook text is reproduced.

Accuracy. Every figure on this sheet was read from the sources above on 4 August 2026. Prices and availability change; rules do not. Where this sheet and the rulebook disagree, the rulebook is right.

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